



PlayStation

NTSC U/C

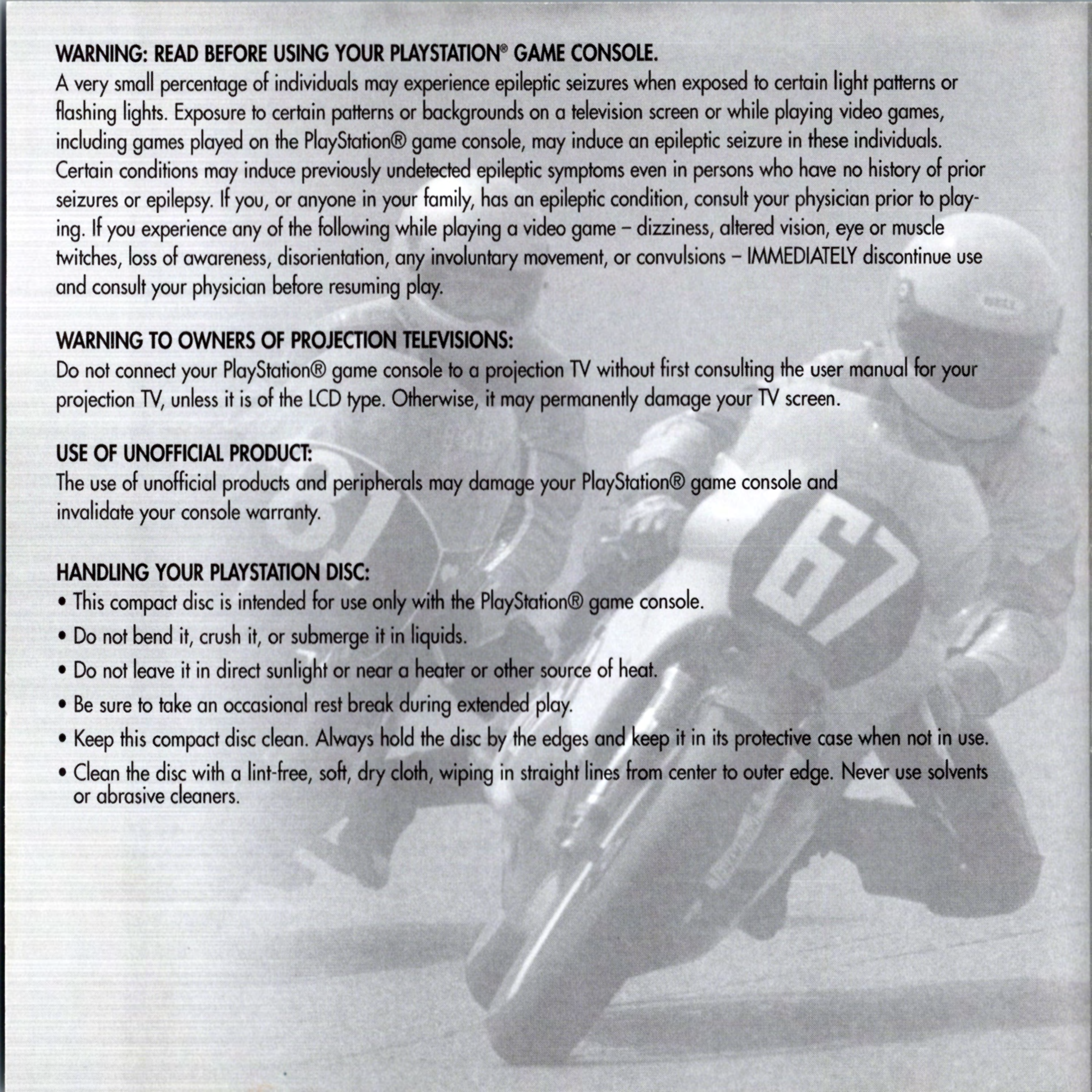
PlayStation®



SLUS-01506



XS Games



WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation® game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation® game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherals may damage your PlayStation® game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation® game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a heater or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use.
- Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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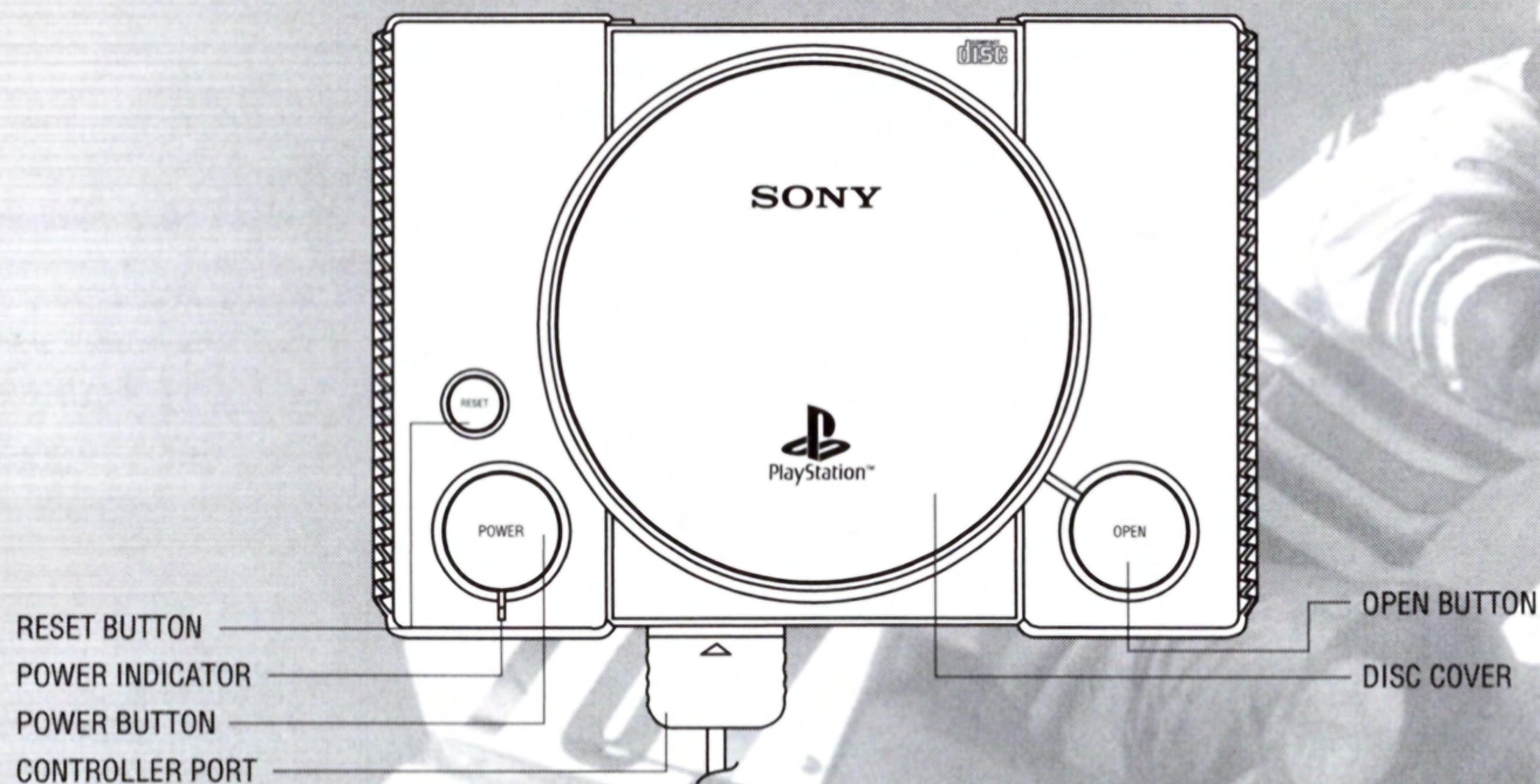
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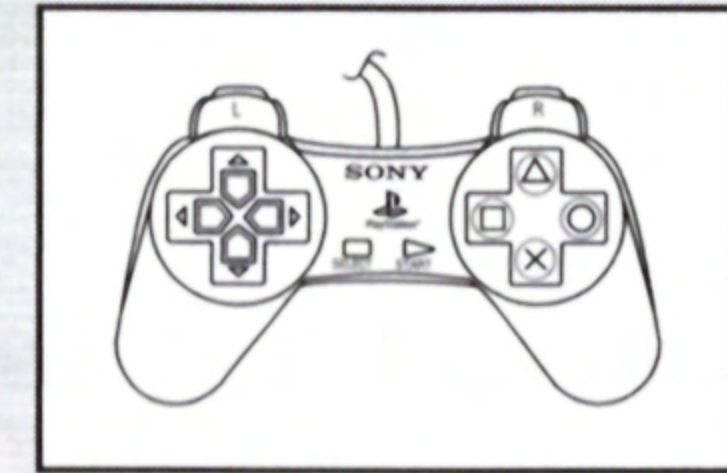
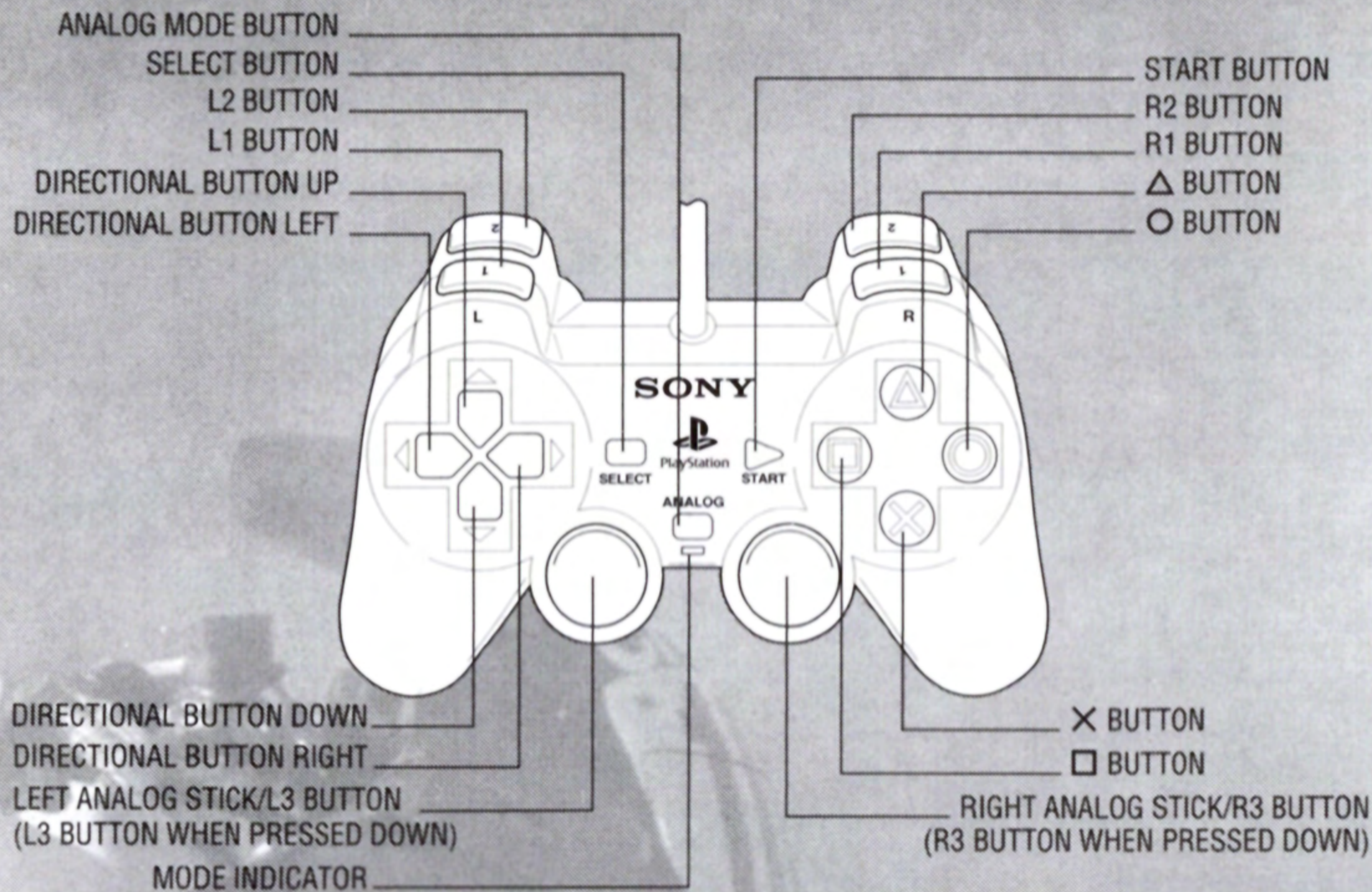
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STARTING THE GAME



- Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is OFF before inserting or removing a disc. It is advised that you do not insert or remove peripherals or memory cards once the power is turned on.
 - Insert the XS MOTO™ disc and close the Disc Cover.
 - Insert game controllers and turn on the PlayStation® game console.
- Make sure there are enough free blocks on your memory card before commencing play. XS MOTO uses 2 blocks to create a saved game.

CONTROL SUMMARY



NOTE: Compatible only in Digital mode.

NOTE: You may have a controller that looks like this, if so please follow the digital instructions outlined above.

BASIC CONTROLS

Action	Command
Confirm Selections in menu screens	X button
Accelerate	
Brake	□ button
Cancel selections in menu screens	Δ button
Left/Right Turn	Directional buttons left, right
Gear Up	R2 button
Gear Down	L2 button
Change View	R1 button
Rear View	L1 button
Pause Game	START button
Navigate menu screens	Directional buttons left, right

NOTE: XS MOTO can be played using the LEFT or RIGHT analog sticks of the DUALSHOCK® analog controller. To use the LEFT or RIGHT analog stick please ensure that you are in ANALOG mode (LED: Red). The default controls are for the left analog stick to be used for steering, and the right analog stick for accelerating and decelerating. However, these controls can be reconfigured using the 'Controller Settings' menu within Options. We recommend that you make use of the DUALSHOCK® analog controller to control the steering and speed of your bike. This is a far more enjoyable and realistic experience.



WELCOME TO XS MOTO

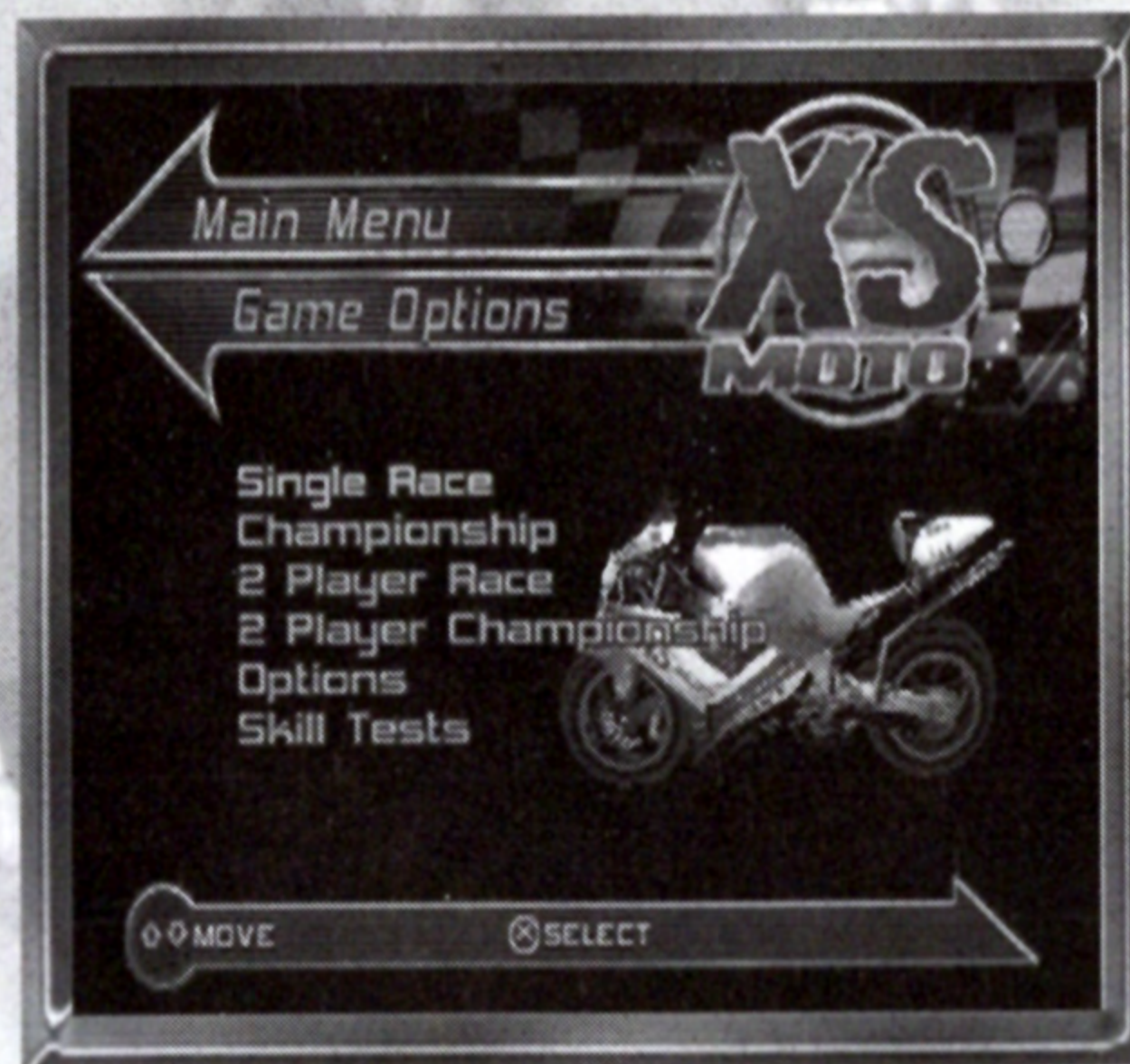
The only way to experience the latest in superbike technology, XS MOTO gives you control of TEAM XS MOTO's Superbike. Almost 1000 ccs of power are yours to control over a range of tournaments spanning 22 international tracks.

3 difficulty settings make XS MOTO uniquely accessible to novices and veterans alike. Novice mode helps you with steering, braking and navigation, Amateur mode boosts the challenge a little, and Professional mode gives you full control of one of the most awesome vehicles in motor sports today. When racing at Professional level, you must take FULL control of the steering, braking and cornering of your bike. You must also keep an eye on the damage your bike will pick up as you navigate the in-game tracks. Too much damage and you're definitely going to come in last. Be sure to play Amateur and Professional modes to enjoy XS MOTO at its very best.



MAIN MENU

The Main Menu screen is the starting line for the XS MOTO experience. From this screen you can change game options and decide on which tracks you wish to race. To select one of the Main Menu options highlight your selection with the directional buttons and press the \otimes button to confirm. Each of the options available on the Main Menu screen will be described in detail throughout this software manual. The Main Menu options are as follows:



- 1) *Single Race* – Compete in a single race against computer opponents on any of the game's tracks.
- 2) *Championship* – Race one of a variety of championships. Completion of all championships will unlock a number of extra tracks, depending on the difficulty level of the championship selected.
- 3) *2 Player Race* – Race a Single race, with 2 players competing from a split screen viewpoint.
- 4) *2 Player Championship* – 2 players can play a full championship, split-screen.
- 5) *Options* – Toggle a wide range of game settings.
- 6) *Skill Tests* – Designed to test your driving ability. Completing Skill Tests enables you to race championships at higher difficulty settings, enabling you to access extra tracks.

1) SINGLE RACE

First you will need to select the name of your rider. To select letters use the directional buttons to highlight the letter you require and press the \otimes button. You can erase letters by selecting 'DEL'. When you have finished inputting your name, highlight 'END' and press the \otimes button. You will then proceed to the 'Difficulty' screen.

Difficulty

This screen allows you to select the difficulty of your race. You can choose between 'Novice', 'Amateur' and 'Professional' difficulty settings:

Novice – In 'Novice' mode, steering assist is on, braking assist is on and damage is off.

Amateur – In 'Amateur' mode, steering assist is on, braking assist is off and damage is off.

Professional – In 'Professional' mode, steering assist is off, braking assist is off and damage is on.

NOTE: 'Amateur' and 'Professional' modes are initially unavailable. To enable racing in these modes, you must complete the appropriate 'Skill Tests' (see 'SKILL TESTS' on page 13).

Once you have selected your difficulty setting you will proceed to the 'Choose Laps' screen.

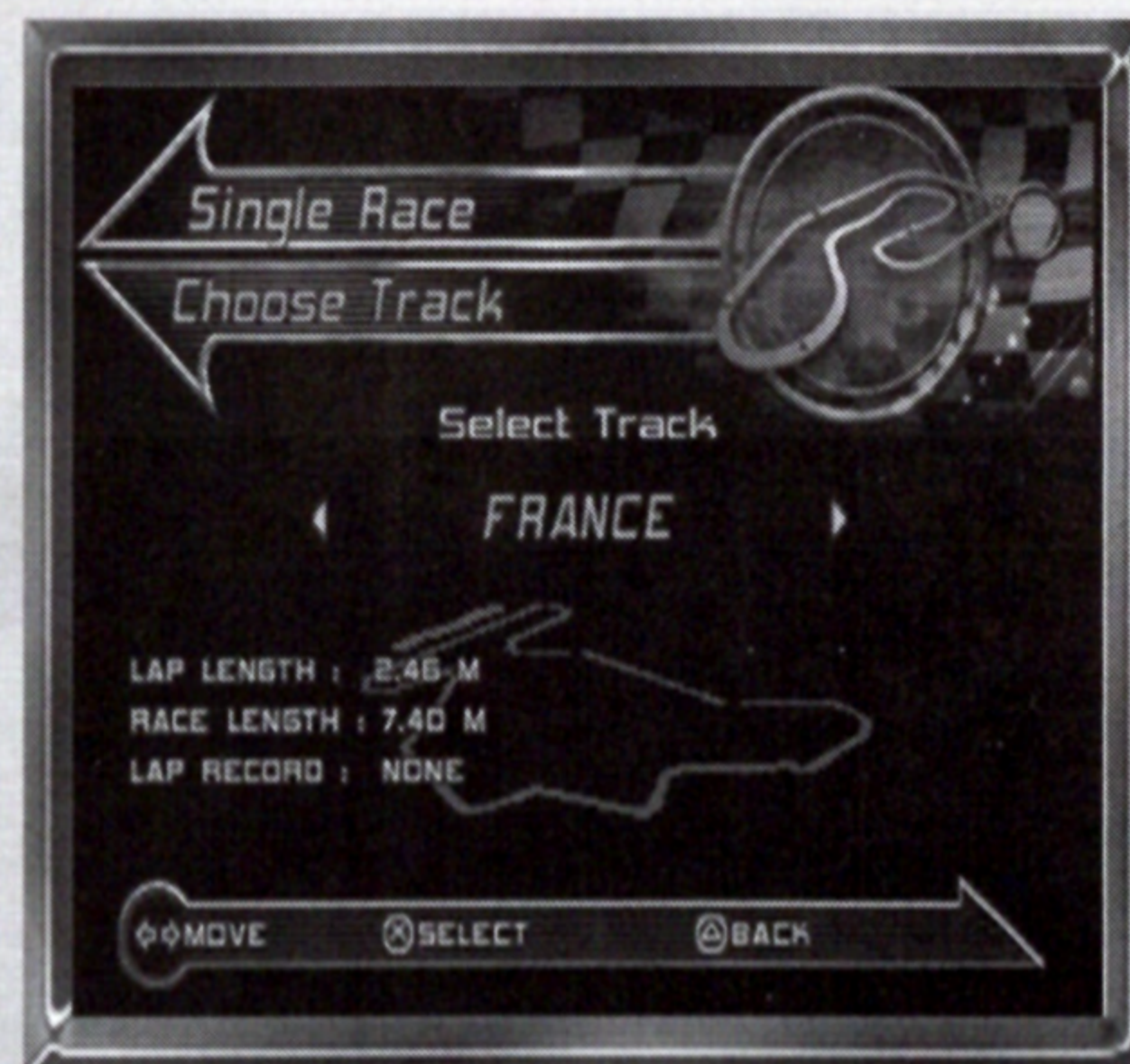
Choose Laps

This screen lets you choose the length of your race. You are able to select between 3, 5, or 10 laps, or a full race of 100 kilometers. Once you have made your selection you will proceed to the 'Choose Track' screen.



Choose Track

From here, you select the track you wish to race on. XS MOTO features a total of 22 tracks, across many different countries. Many of these tracks are only available when all championships are completed at each of the game's difficulty settings. You will then proceed to the Race screen. This screen displays an icon showing the weather conditions of your race. Wet weather (represented by a raindrop) is not available in 'Novice' mode.



Race



Choose either 'Start Race' to proceed to the Qualifying session for your chosen track, or choose 'Setup Player 1 Bike' to change your bike's setup before a race.

Start Race – Advance to the qualifying stage of the race.

Setup Player 1 Bike – Advance to the 'Workshop' screen to customize the settings of your bike.

Workshop

This option allows you to alter the settings of your bike for maximum performance. Highlight and change selections using the directional buttons. Your bike setup for every track can be saved to the memory card when you save the game, so you can have different setups stored depending on whether a particular track is slow and windy or fast with long straights.

To reach other setup options in this menu, highlight the Menu heading (displayed in capital letters) and press the directional buttons to move between menus. Press the  button or the  button to confirm any changes you make and return to the 'Race' screen.

GEARBOX – Choose between 'Automatic' or 'Manual' gears.


GEAR RATIOS – Choose one of 21 different sprocket sets to vary the performance of your bike through the gears. You can select between very tight gear ratios to give your bike high acceleration but a lower top speed, or you can choose more open gear ratios to give you lower acceleration, but with a higher top speed. For maximum performance, you will need to experiment with these ratios to find the ideal settings for each race.

NOTE: Use tracks to test the effectiveness of your gear ratios. Your bike should ideally be able to reach top speed on the longest straight on any given track, for gear ratios to be truly effective.

TIRES – Select between 'Hard', 'Soft' and 'Wet' tires. Soft tires give more grip but wear out quickly, making them ideal for qualifying. 'Hard' tires grip the road less efficiently, but wear far more slowly, making these more suitable for full races. 'Wet' tires are essential in wet weather conditions.

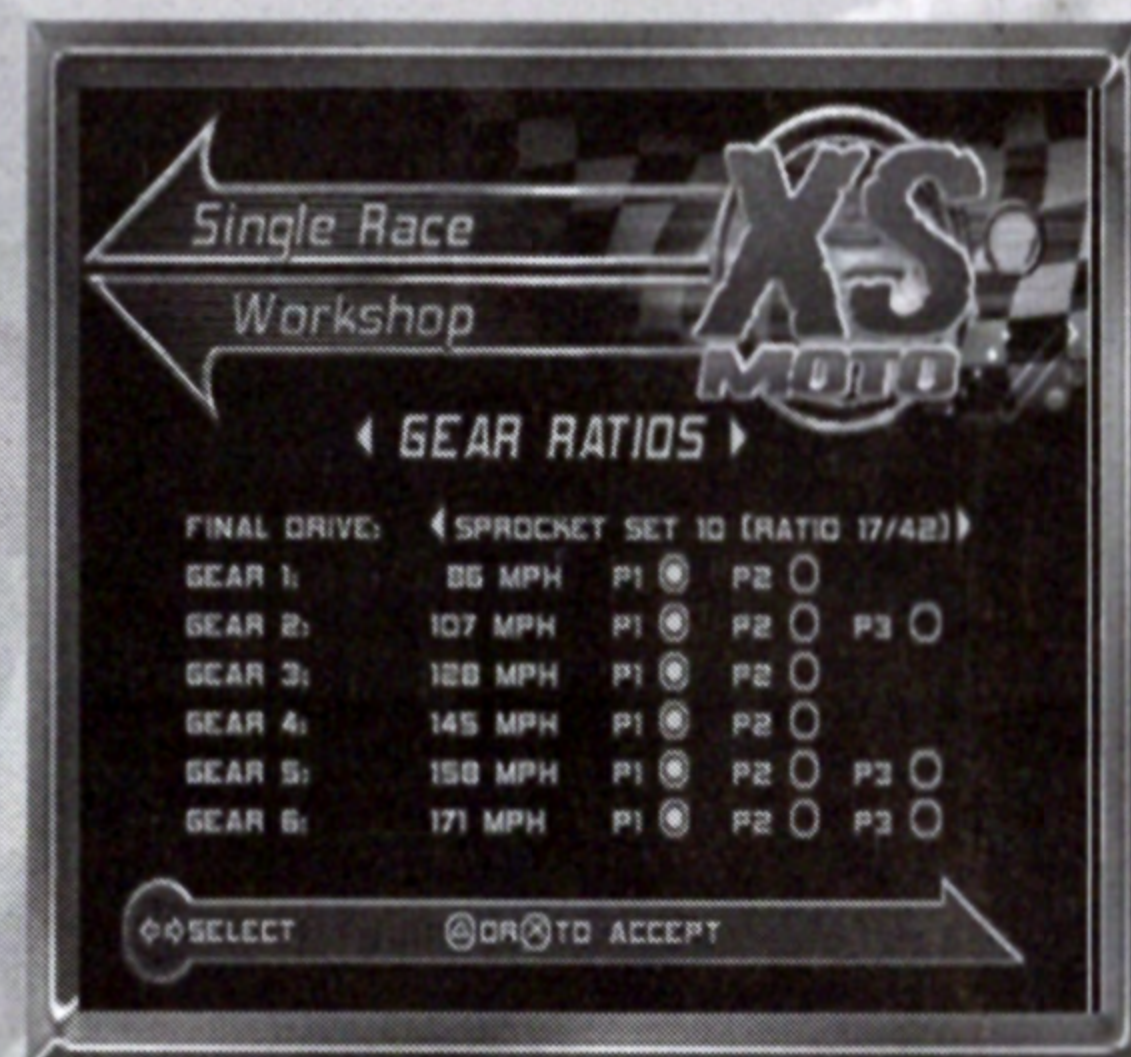
NOTE: Keep a close eye on the weather icon at the 'Race' screen. If the weather icon displays a raindrop, you should change to 'Wet' tires to stand any chance of winning the race. This change will NOT be made automatically.

Starting a Race

Once you have changed your bike setup, press the  button to return to the 'Race' screen. Select 'Start Race' to proceed to your chosen track. You will then be taken to XS MOTO's Qualifying session.

Qualifying is vital (especially at Amateur and Professional modes) if you wish to do well in a race. Failure to qualify will result in starting a race at the back of the grid, making it hard to compete effectively.

Don't forget that your first "out lap" does not count as a qualifying lap, just like a real race.



If you wish to skip Qualifying, press the START button to access the Pause Menu and then select 'Abandon Session'. You will then be able to access the full race.

Pausing the game

Once in a race you may access the Pause Menu at any time by pressing the START button. This menu features the following options, which can be selected by pressing the ⊗ button:

Continue – Resume the race.

Restart – Restart the race back at the grid.

Abandon Race – Cancel your race to return to the 'Choose Track' menu. 'Abandon Session' replaces this option during qualifying.

Controller 1 Vibration: Toggle this between ON and OFF using the directional buttons. This option is only compatible when playing with an DUALSHOCK® analog controller. In '2 Player Race' and '2 Player Championship' modes, player 2 is also able to select this option.

2) CHAMPIONSHIP

Select 'Championship' at the Main Menu. Next, proceed through the 'P1 Enter Name', 'Difficulty' and 'Choose Laps' menus as instructed in the '1. SINGLE RACE' section of this manual. You will then arrive at the 'Choose Champ' menu, where you must select the championship you wish to complete.

Initially, you may only access the Beginner Trophy. After completing this in Novice mode, you will then be able to access and complete the other championships in the following order: 'Novice Challenge', 'Expert Cup' and 'Elite G.P.'. Once you have completed these at the 'Novice' difficulty setting, you will be able to access more tracks in the other game modes. Other tracks are accessible by competing all championships in Amateur and Professional modes. Gain access to these by competing the Amateur and Professional Skill Tests explained on page 13.



3) 2 PLAYER RACE

This mode of play allows 2 players to compete against each other simultaneously. This mode allows players to race split screen. Player 1 controls the bike in the upper half of the screen. Player 2 controls the bike in the lower half. There must be an extra controller inserted in controller port 2 of the PlayStation® console before you can access a 2 Player Race.

There are no computer-controlled riders in '2 Player Race' mode. To access this mode simply highlight '2 Player Race' at the Main Menu. Proceed through the menus as described in the 'Single Race' section of this manual. The only exceptions are that Player 2 has to enter their name at the screen marked 'P2 Enter Name' using the controller in port 2. The same applies at the 'Race' menu, where Player 2 can edit the setup of their bike prior to a race in the same way as Player 1. '2 Player Race' mode does not contain a qualifying session.

4) 2 PLAYER CHAMPIONSHIP

This mode allows two players to compete in a championship against each other, with no computer-controlled riders taking part. This mode, like '2 Player Race' mode is viewed via a horizontally split screen, with Player 1 controlling the bike in the top half of the screen. 2 Player Championship is exactly the same as the Championship mode, but Player 1 and Player 2 race against each other instead! Initially – as in a one player Championship – only the Beginner Trophy is available to race, with the other Championships becoming accessible only after you have completed the championships before them.

5) OPTIONS

At the Main Menu highlight 'Options' and press the \otimes button to access the Options Menu. The following options can be selected by highlighting them using the directional buttons and pressing the \otimes button to confirm your selection:

Controller Settings

This option allows you to configure the controls of the game to suit your own preferences. To change a button's function, simply highlight an action (accelerate, brake, turn left/right, etc.) and press the button that you wish to use to perform this function. To go back to XS MOTO's default settings simply highlight 'DEFAULT SETUP' and press the \otimes button. Note that if you have an DUALSHOCK® analog controller it is possible to configure the left and right analog sticks to turn your bike left/right and to accelerate/brake with greater accuracy. Press the START button to exit this screen.

Sound Settings

Here you can alter the Effects Volume and the Music Volume of XS MOTO. These can be set anywhere between 0% and 100% using the directional buttons.

CD Jukebox

This screen allows you to toggle the in game music and race noise on or off. Simply use the directional buttons to switch between and enable/disable tracks.

Screen Centering

This screen allows you to center the game display using the directional buttons. Press the \otimes button when you are happy that the screen is centered.



Secret Codes

This screen allows you to enter secret codes to access hidden options. Try entering lots of different codes and see what the results are!

Load Game

You are able to save your progress during XS MOTO by saving the game data to a memory card. One game can be saved per memory card. Make sure there are enough free blocks on your memory card before commencing play. XS MOTO uses 2 blocks to create a saved game.

To load a saved game:

- Insert a Memory Card containing the saved game into memory card slot 1 or Memory Card slot 2 before turning on your PlayStation® console.
- Start the game and at the 'Load Game' screen choose the Memory Card slot you wish to load from.
- The saved data will then be loaded from the Memory Card and you are able to continue your game from the point where you last saved your data.

Save Game

To save your game data:

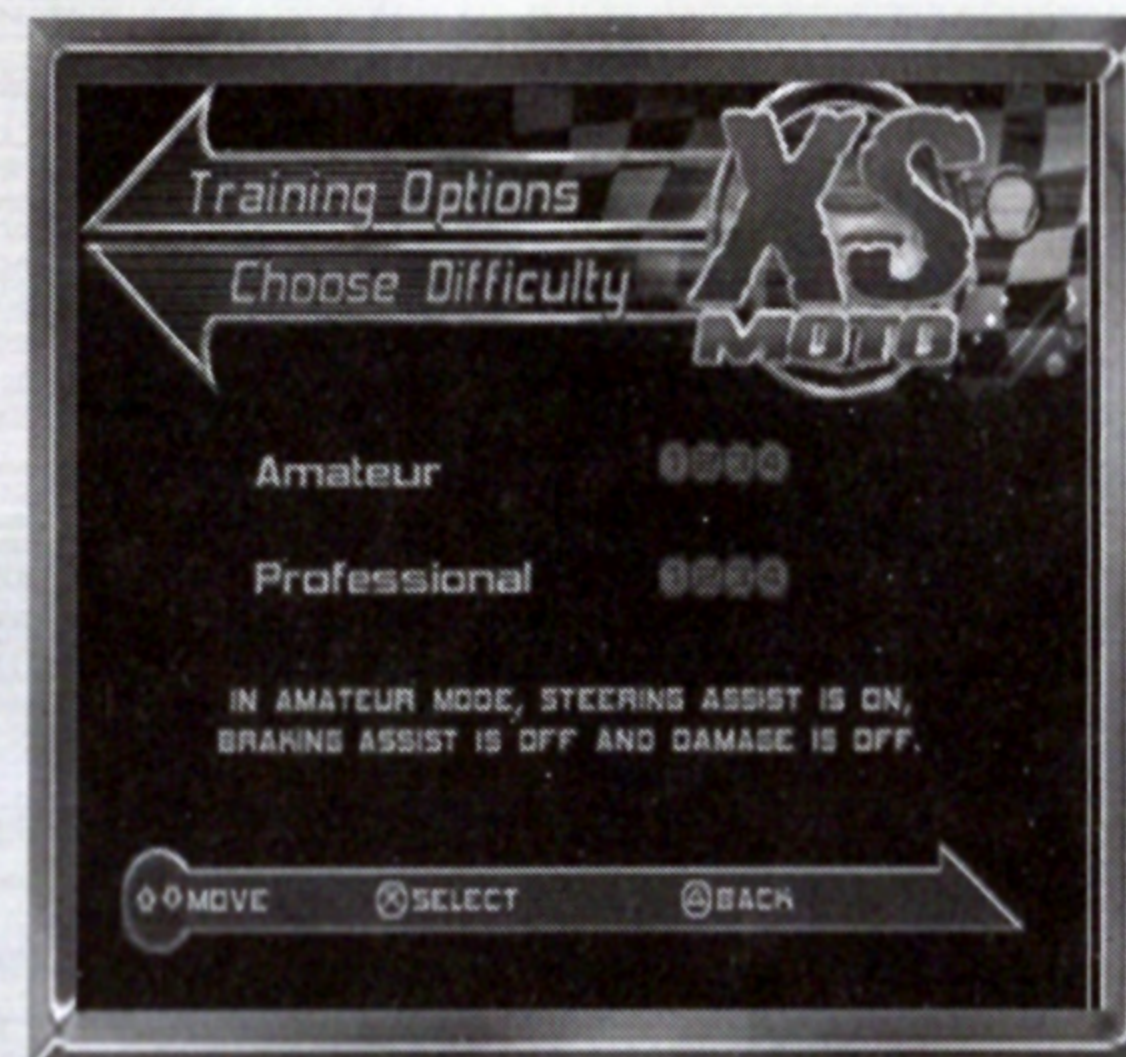
- Insert the Memory Card you want to save the game data to into Memory Card slot 1 or Memory Card slot 2 before turning on your PlayStation® console.
- When you wish to save your game, access the 'Save Game' menu and select a Memory Card to save to (either in Memory Card slot 1 or Memory Card slot 2).
- Your game will then be saved onto the Memory Card. You can overwrite your saved data at any time in the 'Save Game' menu. You will be asked to confirm if you decide to overwrite your saved game.

NOTE: Never insert or remove a memory card when loading or saving files.



6) SKILL TESTS

XS MOTO contains Skill Tests, which are accessed via the Main Menu. The Skill Tests are for either Amateur or Professional modes. Each mode requires you to complete 4 Skill Tests against the clock. You must race your bike between two points on the track within a set time limit to pass the Skill Tests. If you fail you will have to try again.



Once completed, the Skill Tests allow you to race 'Single Race', 'Championship', '2 Player Race' and '2 Player Championship' modes at Amateur and Professional difficulty levels. To experience XS MOTO at its best you should compete at these difficulties, so the Skill Tests are quite important. By completing 'Championship' mode at each difficulty level you are able to access extra tracks that are otherwise unavailable. Good Luck!

TEAM XS MOTO

With a World Title behind them and the awesome power of the new Superbike at their disposal, TEAM XS MOTO look set to repeat the success of the previous season, when they took the rider, manufacturer and team titles. The team's success has been consistent since its inception in 1994; they have never placed outside the top three World Superbike teams in all that time. With a great new bike and two of the world's top five riders, TEAM XS MOTO looks certain to enjoy continued success well into the future.

SPECIFICATIONS:

DIMENSIONS:

Dry weight: 162 kilograms

Wheelbase: 1409 mm

Fuel tank: 18 liters

ENGINE:

Type: Liquid cooled, 90 degree V-twin four-stroke

Capacity: 999cc

Bore and stroke: 100mm x 63.3mm

Valves: Four per cylinder

Carburetion: Electronic fuel-injection

Ignition: Digital with electronic advance

Final drive: RK Chain

Brake horsepower: 160 at 10,000rpm

Top speed: 185mph (298kmh)

CYCLE PARTS:

Frame:	Aluminum twin spar
Front suspension:	43mm upside down forks
Rear suspension:	fully adjustable unit

TRANSMISSION:

Gearbox:	Six-speed with adjustable ratios
Clutch:	Wet multiple plate with slipper device

TIRES:

Front:	120/70 x 17
Rear:	190/50 x 17

BRAKES:

Front:	2 x 320mm discs with 4-piston callipers, floating stainless steel discs
Rear:	One 220mm disc with single-piston calliper

CREDITS

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TEAM XS MOTO

WARRANTY

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MONSTER BASS!

**LOOK FOR
THIS NEW
GAME FROM
XS GAMES!**



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